

# Alberto Garibay

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## WORK EXPERIENCE

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### Trinet Internet Solutions

Irvine, California

Lead Web Programmer

Aug 2020 - Present

- Developed and maintained Drupal & WordPress sites, creating custom themes and modules, configuring contributed modules to meet client requirements, and ensuring compatibility with the latest updates and best practices for performance and security.
- Integrated e-commerce functionality into websites using platforms such as WooCommerce and Shopify, configuring payment gateways, product listings, and shipping options, improving online sales by 15%.
- Implemented SEO best practices in website development, optimizing website structure, content, and metadata to increase search engine visibility and drive traffic growing user engagement by 30%.
- Optimized client performance & increased scalability by refactoring codebase, resulting in page speed improvement of 10%.

### Chapman University IS&T

Orange, California

Student Technology Consultant

Aug 2019 - May 2020

- Provided technical support to faculty, staff, and students by troubleshooting hardware and software issues, configuring devices and networks, and offering advice on technology-related questions.
- Conducted training sessions for users on various software and technology tools, such as Microsoft Office, Google Suite, and learning management systems (LMS).
- Assisted in the creation and maintenance of technical documentation, including user guides and knowledge base articles, to improve user self-service and reduce the need for support requests.

### Machine Learning & Assistive Tech Lab

Orange, California

Level Designer

Sep 2018 - Sep 2019

- Assisted in the design and development of 6 low-fidelity game prototypes and mechanics for ABA therapy modules using Unity, contributing to the creation of engaging and effective learning experiences for children with autism spectrum disorder (ASD) and other developmental disabilities.
- Contributed to team meetings and project discussions, providing input on game design, mechanics, and implementation.
- Participated in playtesting sessions, collecting feedback and making design adjustments to improve gameplay and learning outcomes.

## LEADERSHIP EXPERIENCE

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### Middle College High School - SAUSD

Santa Ana, California

AVID Tutor

Aug 2016 - Aug 2019

- Provided academic support to students in the AVID program, offering individualized tutoring sessions in various subjects, such as math, science, English, and social studies.
- Collaborated with teachers and other AVID tutors to ensure that tutoring sessions were aligned with the curriculum and addressed specific areas of need for each student.
- Assisted students in developing study skills, such as note-taking, time management, and test-taking strategies, to improve their academic performance and increase their confidence.

## EDUCATION

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### Chapman University

Orange, California

Bachelor of Science in Software Engineering, Minors in Game Development & Spanish

Graduation Date: May 2020

## SKILLS

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Web Development: Wordpress | Drupal | PHP | HTML5 | CSS3 | Javascript | JQuery  
Programmin Languages: Python | Java | C++ | C#  
Game Engines: Unreal | Unity | Godot  
Other: Git / GitHub | MySQL